

VR Regatta takes home an award in the education category

Practice sailing at home with Viveport subscription.

Tuesday 19 March 2018 - San Francisco, USA VR Regatta has just received an award in the education category at an event organized by HTC Vive and held at Game Developers Conference.

The Viveport Developer Awards celebrate exceptional content that have contributed to Viveport's success. In particular, the Education category award recognizes VR applications that offer immersive and interactive learning experiences for the classroom or outside of it. VR Regatta was one the of two applications recognized in this category.

VR Regatta's team dedication to capturing the heart and soul of sailing has earned admiration of several sailing organisations to date. The game has been demonstrated to the public at sailing exhibitions, sporting events, and trade shows around the world. The VDA award is another recognition for the game that has been very positively received by the community.

At the event MarineVerse's team announced that the next step for VR Regatta is a pilot rollout of virtual reality sailing to selected sailing clubs in collaboration with US Sailing.

VR Regatta: The Sailing Game could not have become a reality without the assistance of [Film Victoria's assigned production investment funding](#). It is available at home from [Viveport](#), [Oculus Store](#) and [Steam](#) for USD 19.99 and is compatible with HTC Vive, Oculus Rift, and Windows Mixed Reality headsets.



Stu Gilfillen, Director of Education, [US Sailing](#) said: *"What excites me about VR Regatta is how it can be used in an educational setting. For those who have never been sailing before, using VR Regatta allows them to learn the basics and put them into practice without introducing any potentially dangerous elements. This approach will give them confidence to take the next step in their sailing, whether it's as a recreational or competitive sailor."*

Gavin Wall, Victorian regional manager of [Australian Sailing](#), said: *"VR Regatta is an exciting new development for the sport of sailing. We have utilised this technology as part of our Discover Sailing offerings at a number of events including the Australian Grand Prix, The Volvo stopover and Club opening, and Discover Sailing Days. It has proven to be a successful platform to introduce new people to the sport of sailing in conjunction with real life on-water experiences."*

Essential links: [Viveport Store](#) [Oculus Store](#) [Steam](#) [Website](#) [Trailer](#) [Press kit](#) [Enquiries](#)

MarineVerse is an international team of creatives and advocates of sailing and emergent technology, with a mission to inspire, train, and connect sailors and to share the unique feeling of sailing with a global audience. Their debut project *VR Regatta: The Sailing Game* brings entertainment and education together through virtual reality (VR). Neither a pure video game, nor an absolutely realistic simulation, the goal of the project is to find perfect balance that captures the essence of real sailing within a fun video game framework.