

MarineVerse Cup: Modern sailboat racing

MarineVerse and WASZP are bringing *Foiling* to everyone using VR

Wednesday 4 November 2020 - Melbourne, Australia — MarineVerse partners with an iconic sailing brand WASZP to change the way sailing is experienced around the world.

Over the last 7 months MarineVerse has worked closely with WASZP through the challenging Melbourne lockdown period to develop the world's most accessible VR sailboat foiling experience. Today, they're inviting sailors & gamers alike to give it a go.

4-5 years ago, Foiling was seen as high-end and unachievable to most, but now, thanks to the MarineVerse Cup, everyone can try it in virtual reality.

Next week, WASZP is launching a bespoke system called *RACEHUB* which will digitally connect sailors around the world with competitions, both on the water and virtually. Each new *RACEHUB* user will receive a copy of MarineVerse Cup.

MarineVerse Cup is available in Early Access from [Steam](#) & SideQuest and is compatible with both SteamVR and Oculus headsets.



Greg Dziemidowicz, Lead developer, MarineVerse said: *“WASZP is a perfect boat to showcase virtual reality and introduce gamers to sailing - WASZP is fast, fun & exciting. Not only do you get to sail, but you can fly in VR! Our goal with MarineVerse Cup is to develop a fun sailing game that is authentic and approachable. Collaborating closely with a Melbourne based WASZP team, is a fantastic opportunity to make it happen”*

Marc Ablett, Head of Product and Global Sales at WASZP said: *“The immersive technology and experience is so life-like. We have engaged some of the best WASZP sailors in the world to help us with the physics of the boat within the game”*

Essential links: [Steam](#) △ [SideQuest](#) △ [Trailer](#) △ [Press kit](#) △ [Enquiries](#)

MarineVerse is a team of creatives and advocates of sailing and emergent technology, with a mission to inspire, train, and connect sailors and to share the unique feeling of sailing with a global audience. Their latest project, MarineVerse Cup, brings sailing to everyone by supporting standalone headsets like Oculus Quest and by forging industry partnerships with brands like Waszp and MarkSetBot.